



NFT Soccer Games

White Paper v1.0

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Introduction

NFT Soccer Games is a digital soccer game based on Avalanche Contract Chain ¹ where you can own your unique ERC-721 tokens and enjoy an enthusiastic soccer experience. NFT generation and the main platform token generation will be placed on layer 1 and game dynamics will be built on layer 2.

Core Team

Founder Volkan Özyıldırım ²

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Game Basics

NFTs

There will be 11.000 unique nft put on sale starting on 1 November 2021. First 50 nft will be pre-minted for social advertising and 100 nft will be reserved for the team.

Reserved team nfts won't be made before the first 500 mint.

Giveaway

The original minters of nfts will be paid back %2 from all marketplace sales when opened.

NFT Rarities

Rarity	Amount
Standart	5000
Semi Professional	3500
Professional	2000
World Class	500

NFT Attributes

Success Rate

Rarity	Success Rate
Standart	%50
Semi Professional	%60
Professional	%70
World Class	%80

Preferred Position

Each unique nft has a preferred position. Playing in area position gives an extra 2% success rate and another +3% to players in the exact position.

Skill

Each nft has a slot for attaching skill.

Skills

Playing Power: Gives an extra 1% success rate to all players.

Sprag Foot: Gives an extra 2% success rate to all players and +3% to defenders.

Maestro: Gives an extra 2% success rate to all players and +3% to midfielders.

Eagle Shot: Gives an extra 2% success rate to all players and +3% to strikers.

Artillery Shot: Gives player ability to shoot from distance by %15. This skill is available for only midfielders and strikers for 3rd and 4th areas.

Shovel Gloves: Gives an extra %5 success rate to goalkeepers.

Magic Shoes: Gives player instant ability to success by %5, plus -5% to defender success rate.

Skill Tiers

Playing Power - Tier 1

Sprag Foot - Tier 2

Maestro - Tier 2

Eagle Shot - Tier 2

Shovel Gloves - Tier 3

Artillery Shot - Tier 4

Magic Shoes - Tier 5

Tier	Count
Tier 1	8000
Tier 2	6000
Tier 3	3000
Tier 4	2000
Tier 5	1000

Areas

Area	Attacker Position	Defender Position
Area 1	Defence	Striker
Area 2	Midfield	Midfield
Area 3	Midfield	Defence
Area 4	Striker	Goalkeeper

Area Dynamics

While attacking or defending, players in the same position will have turns based on your line-up order.

Success Calculation

Every match start will be signed in layer1 and data will be written to the blockchain. Every player will have 4 random numbers set from 1 to 100.

Set 1: Will be generated one time for checking player's success.

Set 2: Will be used to generate player's successful numbers.

Set 3: Will be used for skill activation for Tier 4.

Set 4: Will be used for skill activation for Tier 5.

Player Rarity - World Class (Success Rate:80)

Set 1: 2,6,10,18,....,75,76,89,92,99 (80 numbers)

	Turn 1	Turn 2	Turn 3	Turn 4	Turn ...	Turn 16	Turn 17	Turn 18	Turn 19	Turn 20
Set 2	3	6	9	17	...	75	82	89	92	98
Set 3	2	7	9	18	...	64	76	81	88	91
Set 4	3	5	11	18	...	63	75	88	91	99

Turn 1: Fail, Set2-Turn1 is not included in Set1

Turn 2: Success, Set2-Turn2 is included in Set1

Turn 3: Success, Set3-Turn3 is included in Set1

Turn 3: Success, player's long shot skill will be activated and goalkeepers success will be calculated because Set3-Turn3 included in Set1 (With Tier4 skill)

Turn 4: Exact Success, Set4-Turn4 is included in Set1, plus if the player is in area 4 goal will be scored.

Price Range

Range Start	Range End	Price
1	250	0.2
251	500	0.3
501	750	0.4
751	1000	0.5
1001	1250	0.6
1251	1500	0.8
1501	1750	1
1751	2000	1.25
2001	2500	1.5
2501	3000	1.75
3001	3500	2
3501	4000	2.5
4001	6000	3
6001	8000	4
8001	10000	5
10001	10900	6
10901	10950	10
10951	10960	15
10961	10970	20
10971	10980	25
10981	10990	30
10991	10999	50
11000	11000	100

Training

You will be able to start training with your nfts. By training your nfts you can improve your players performance grade and mint main platform token NFSG. Players will be able to start training with a minimum of 5 to 7-9-11 nft. Training token amount will depend on your team's rarity.

Training mints will start with the amount shown below by rarity:

Standart	20
Semi Professional	30
Professional	40
World Class	50

Training Boost

Players will be able to start training with level 1 training center by default whilst they can choose from speed ups with a training center with level range from 2 to 5.

Speed up range is as below:

Level 2 - %5

Level 3 - %10

Level 4 - %15

Level 5 - %20

Airdrop

Only the first 5500 generated nft holders will be able to have 10 NFSG tokens per nft by airdrop.

BoxDrop

Is a limited special ability for every generated nft that will depend on its rarity.

Rarity	BoxDrop Count
Standart	1
Semi Professional	2
Professional	3
World Class	4

Friendly Matches

Players will be able to invite other players for friendly matches by sharing a special link for the match.

Deathmatch

Players will be able to prepare a death match for the specified NFSG amount. NFSG amount for the match will be transferred and locked. The winner will get all the balance.

NFSG Tournaments

NFSG tournaments will supply main platform tokens. Tournaments will be available for the teams with 11 players. Tournaments will supply different amounts of tokens depending on the entry NFSG amount. Tournaments 70% of total balance will be distributed to the first 10 teams by the rates below.

Position	Gain Rate (%)
1	30
2	20
3	15
4	10
5	8
6	6
7	4
8	3
9	2,5
10	1,5

AVAX Tournaments

Entry fees will be made with AVAX token and other rules will apply as NFSG Tournaments.

Token Economics

There will be 1 million initial circulating supplies.

100.000	Dev purposes
55.000	Airdrop
40.000	Marketing
805.000	Token minting

Contract Details

Contract address:

Social advertising wallet address:

Team mint account 1:

Team mint account 2:

Links

1- <https://docs.avax.network/learn/platform-overview>

2- <https://www.linkedin.com/in/volkan-özyildirim-61b40138/>

3- <https://www.linkedin.com/in/aozyildirim/>